

## Innovative Learning Programme Year 10 | 2022



# Learning to Live

### What is the Innovative Learning Programme?

Welcome to the Innovative Learning Programme 2022. This programme focuses on working collaboratively to solve real-world problems. Rather than learning things separately, students integrate subjects and strengthen transferable skills.

The rapid changes in our world mean people who are problem-solvers, are willing to learn new skills, and who can manage themselves are highly sought after.



Our Innovative Learning students will develop qualities such as:

- Responsibility for themselves and others
- Responsiveness to new ideas
- Perseverance to bounce back
- Compassion and engagement with our community
- Independent work ethic and time-management skills
- Flexibility and adaptiveness



### What will I learn?

The Innovative Learning Programme contains a broad curriculum of learning and personal development. It combines English, Science, Technology (Soft Materials, Food and Nutrition, and Design and Visual Communication), Social Studies, Maths, Health, and Physical Education.

Students will be able to choose two options.

The programme is run as a large class of approximately 55 students with two teachers at any one time. The class uses flexible learning spaces including breakout rooms for group and independent learning.



#### The Innovative Learning Programme includes:

- Project-based activities where students follow the design process and see an idea through to completion
- Collaborative learning and action, guiding students to work together effectively
- Critical thinking and problem-solving
- Learning content and skills in a different way to other Year 10 classes, as they apply to the integrated topics.

## Where does the programme lead?

Students will have access to the full range of learning opportunities in Year 11 in 2023 and further specialisation in the senior school.

## How is it different?

Teams of teachers will work together to design learning which crosses boundaries. It could be using the knowledge of science, maths, and technology to design better bridges, or learning how to code a web-based Choose Your Own Adventure story.

As part of the learning, students will develop their abilities to be creative, to think critically, to communicate, and to collaborate. In short, to have the skills to be successful after leaving school and as a valued member of society.

The learning in this programme will be different from what other Year 9s are doing, and assessments will reflect the learning. Students will know their progress along curriculum levels and set goals for their next steps.

## How do I apply?

If you like learning in different ways, you enjoy big-picture thinking, and you're willing to be creative and collaborative, we think you would be great in this programme!

Please complete the application form and send it to Sharyn Hunt <u>shunt@lynfield.school.nz</u> by Friday 12 November 2021.

If you have any questions or want more information, you are welcome to email Deputy Principal Sharyn Hunt or telephone her at 627 0600, extension 707.

